

MYA 12U Park Rules
7 Innings or 75 Minutes

General Rules	The most recent rules from the USSSA apply, except as indicated below.
Pitching	Players pitch from 40 feet.
Pitching Limits	No pitching limits in 12U recreation league.
Batting	Each team bats its roster. If a team has less than 9 players, an out is not taken for the missing player. If player leaves game for any reason, an out is NOT taken.
Players in Field	Max. number of players in the field is 9, unless both coaches agree to play 10.
Bunting	Bunting is allowed.
Slap Hitting	Slap hitting is allowed. As with any swing, the player must remain in the box and swing at the ball.
Overthrow Rule	No overthrow rules. Runners advance at will.
Infield Fly Rule	Infield fly rule applies.
Stealing	Stealing is allowed. Players can steal multiple bases. Players can steal home.
Base Running	Runners can leave the base when the ball leaves the pitcher's hand.
Dropped Third Strike is not an out	A third strike (in flight) is not caught <u>is an out</u> , provided a runner occupies first base at the time of the pitch and there are less than two outs. If there are two outs or if no runner occupies first base, the batter <u>is not out</u> unless the third strike is caught. The batter is entitled to try to reach first base before being tagged out or thrown out.
Throwing	No deliberate rolling of the ball is allowed (overhand or underhand).
Field Setup	The 8' radius pitching circle is centered at 40 feet from the back point of home plate. Bases are at 60'. No half-way lines.
Games	All games will be played as long as each team has a minimum of 7 players present. Only games necessary for all-star records will rescheduled. Time limit is 75 minutes. Innings will be considered completed when time runs out. Game is complete after 7 innings.
Runs Per Inning	Maximum runs per inning is 7.
Mercy Rule	12 runs after 3 innings; 10 runs after 4 innings; 8 runs after 5 innings.
Tie Breakers	If the game is a tie at end of regulation, international Tiebreaker inning will be played until a winner is declared.
Lookback/Hesitation Rule	If a base runner attempts to advance to the next base while the pitcher has possession of the ball in the pitcher's circle and pitcher's arm is not in a throwing position, she must continue to the next base. Any attempt to return to previous base w/o pitcher having her arm in a throwing position or attempting to make a play on the runner will result in the base runner being called out. The base runner may turn the corner of a base and immediately look for the ball. This is not an attempt to advance to the next base.
Substitutes	Defensive players may freely substitute in and out of the game so long as all players are listed on the roster prior to the start of the game.
Pickup Players	A borrowed player must bat last and play in the outfield, unless agreed upon differently by both teams' head coaches prior to the start of the game. In the case of more than one borrowed player, all borrowed players must play in the outfield and bat in the last positions in the lineup. If a team has 9 players, the team cannot borrow a player, unless the other coach approves. Moody must pick up a Moody player first in Tournament play. Coaches picking up should contact opposing coach to inform them of the pickup. Should pick up a player as close as possible to same level of play as the player absent from the game.